



DUNGEON

In another industry first, we are proud to release the first-ever RPG (role playing game) inspired slot. Designed to be HTML5 mobile-perfect for handheld gaming, the player takes the role of the game's hero, with a third-person fully 3D camera tracking the player's adventure throughout the game.

Despite the RPG elements and truly immersive gameplay, Dungeon: Immortal Evil stays true to its slots-based origins – all wins and losses are RNG-based, no skills or knowledge can help – it all comes down to the luck of the spin and the RNG algorithm.

While every spin is a new journey through a different level with a random number of enemies and a mystery loot-based outcome for each, it is the additional rounds of Bonus gameplay that make this slot truly special.



DUNGEON

IMMORTAL EVIL



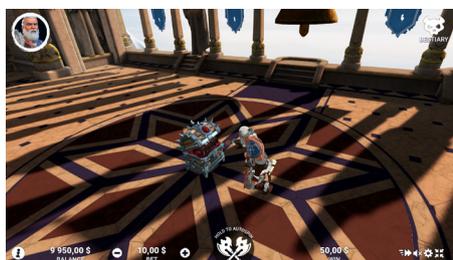
After entering the portal into the Dungeon players must bravely vanquish a series of opponents culminating in a showdown with the final Boss, where a bet multiplier of up to 5000x can be won.

Game Features

MIMIC

What awaits you traveler, a reward or a death trap? Mimic eagerly waits for reckless adventurers who are easy prey.

After defeating the mimic, the player is guaranteed to receive 5 types of random loot which can be obtained in the main game.



Game Summary

Game Type VIDEO SLOT	Technology HTML5
Game Resolution FULL HD (16:9)	RTP 96.3%
Volatility HIGH MED	Mobile Yes
Platforms   	Vertical View Yes

Information

Mobile + desktop	Yes
Mobile vertical	Yes
Bet lines	Loot system
Min bet (USD)	0.1
Max bet (USD)	100
Hit Frequency	30%
Free Game	1 in 175
Random Events	1 in 58

Win Amount

Big Win	1 in 55
Huge Win	1 in 569
Mega Win	1 in 1871
Super Win	1 in 4371
Max payout for times bet observed in 500 million spins:	
Main Game	201
Free Spins	6227
Bonus Events (mimic)	328